

Overview

- ▶ Continuous Multi-Class Image Labeling
- ▶ Relaxation yields linear data term
- ▶ Use weighted variant of total variation on vector fields as regularizer
- ▶ Allows for non-trivial interaction potentials, can be optimized quickly
- ▶ Models Euclidean distance interaction potentials exactly, non-Euclidean distances can be approximated
- ▶ Globally optimized using Nesterov's first-order approach with explicit optimality bounds

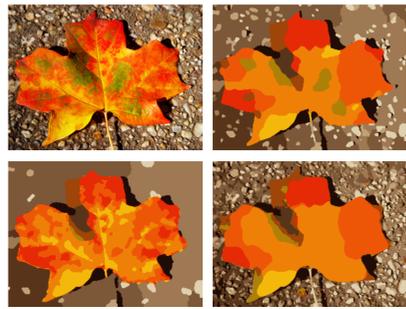
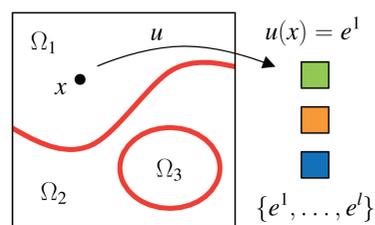


Figure: Application to color segmentation. Parametrization of the regularizer allows for selective suppression of background or foreground structure.

Continuous Problem Formulation

Problem

For each pixel $x \in \Omega \subseteq \mathbb{R}^d$, find a class label $\ell(x) \in \{1, \dots, l\}$ according to *local data fidelity* and *regularization term*
 \Rightarrow Combinatorial problem.



Relaxation

Identify the i -th label with e^i and relax to the unit simplex in \mathbb{R}^l , find

$$\inf_{u \in \mathcal{C}} \int_{\Omega} \langle u(x), s(x) \rangle dx + J(u), \quad (1)$$

where $\mathcal{C} := \{u : \Omega \rightarrow \mathbb{R}^l \mid u_i(x) \geq 0, \sum_{i=1}^l u_i(x) = 1\}$ and J penalizes label changes.
 \Rightarrow Convex problem for any data term. Formulating J means trading off generality vs. simplicity of computation.

Total Variation Based Regularizer

Approach

Fix an interface potential $d : \{1, \dots, l\}^2 \rightarrow \mathbb{R}$ and require regularization according to boundary length with weight depending on labels i and j of adjoining regions,

$$J(e^i 1_S + e^j 1_{S^c}) = d(i, j) \text{Per}(S) \quad (2)$$

for any set $S \subset \Omega$ with finite perimeter. If J convex, positively homogeneous and $J(u) = 0$ for constant u , then d must be a metric.

Euclidean Distances

Idea: Use linear modification of total variation on vectors,

$$J(u) := \text{TV}_A(u) := \int_{\Omega} \|D(Au)\|_F dx, \quad (3)$$

here $\|D(\cdot)\|_F$ Frobenius norm of the Jacobian and $A \in \mathbb{R}^{k \times l}$. Then

$$\text{TV}_A(e^i 1_S + e^j 1_{S^c}) = \|a^i - a^j\| \text{Per}(S). \quad (4)$$

If $d(i, j) = \|a^i - a^j\|$, i.e. d is an Euclidean distance, J is exact for hard labeling.

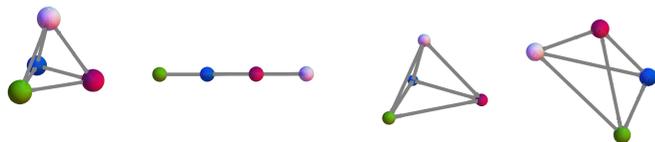


Figure: Euclidean embeddings for several distances into \mathbb{R}^3 : Potts distance, Linear distance, approximated truncated label distance, distance for foreground-background separation

Approximation of Non-Euclidean Distances

In case d is non-Euclidean, e.g. $d(i, j) = \min(1, |i - j|)$: Set $D_{ij} = d(i, j)^2$ and compute Euclidean approximation by minimizing

$$\|E - D\|_M \quad (5)$$

over all Euclidean distance matrices E by solving a convex semidefinite program.
Example: truncated linear distance, absolute error bound $\varepsilon_E = 0.145$:

$$\begin{pmatrix} 0 & 1 & 2 & 2 \\ 1 & 0 & 1 & 2 \\ 2 & 1 & 0 & 1 \\ 2 & 2 & 1 & 0 \end{pmatrix} \text{ vs. } \begin{pmatrix} 0 & 1.15 & 1.92 & 2.08 \\ 1.15 & 0 & 1.15 & 1.92 \\ 1.92 & 1.15 & 0 & 1.15 \\ 2.08 & 1.92 & 1.15 & 0 \end{pmatrix}$$

Discretized Problem

Use forward differences and support function representation of discrete total variation to get a *bilinear saddle point problem*:

$$\min_{u \in \mathcal{C}} \max_{v \in \mathcal{D}} \langle u, s \rangle + \langle Lu, v \rangle - \langle b, v \rangle, \quad (6)$$

where L discretization of gradient and

$$\mathcal{C} := \{u \in \mathbb{R}^{n \times l} \mid u_{i,\cdot} \in \Delta_l, i = 1, \dots, n\}, \quad (7)$$

$$\mathcal{D} := \prod_{x \in \Omega} \{p = (p^1, \dots, p^l) \in \mathbb{R}^{d \times l} \mid \|p\|_F \leq 1\} \subseteq \mathbb{R}^{n \times d \times l}. \quad (8)$$

Existence and strong duality follow from boundedness of \mathcal{C}, \mathcal{D} . Projections onto \mathcal{C}, \mathcal{D} can be computed exactly in a finite number of steps.

Optimization

Solve non-smooth problem using Nesterov's approach [1]

- ▶ First-order method: exploit sparsity
- ▶ Combines controlled smoothing with accumulated gradients
- ▶ Requires only evaluations of L and projections onto \mathcal{C}, \mathcal{D}
- ▶ $O(1/n)$ convergence, compared to $O(1/\sqrt{n})$ for subgradient methods
- ▶ *Explicit* suboptimality bound for given number of iterations, $O(\varepsilon^{-1} n \sqrt{d} \|A\|)$ to find ε -optimal solution
- ▶ Fully automatic, parameter-free

Algorithm 1 Convex Multi-Class Labeling

- 1: **Input:** $c_1 \in \mathcal{C}, c_2 \in \mathcal{D}$ and $r_1, r_2 \in \mathbb{R}$ s.t. $\mathcal{C} \subseteq \mathcal{B}_{r_1}(c_1)$ and $\mathcal{D} \subseteq \mathcal{B}_{r_2}(c_2); x^{(0)} \in \mathcal{C}; \mathbb{R} \ni C \geq \|L\|, N \in \mathbb{N}$.
- 2: **Output:** $u^{(N)} \in \mathcal{C}, v^{(N)} \in \mathcal{D}$.
- 3: Let $\mu \leftarrow \frac{2\|L\|}{N+1} r_2$.
- 4: Set $G^{(-1)} = 0, v^{(-1)} = 0$.
- 5: **for** $k = 0, \dots, N$ **do**
- 6: $V \leftarrow \Pi_{\mathcal{D}} \left(c_2 + \frac{1}{2} \mu (Lx^{(k)} - b) \right)$.
- 7: $v^{(k)} \leftarrow v^{(k-1)} + 2 \frac{(k+1)}{(N+1)(N+2)} V$.
- 8: $G \leftarrow s + L^T V$.
- 9: $G^{(k)} \leftarrow G^{(k-1)} + \frac{k+1}{2} G$.
- 10: $u^{(k)} \leftarrow \Pi_{\mathcal{C}} \left(x^{(k)} - \frac{\mu}{\|L\|_2} G^{(k)} \right)$.
- 11: $z^{(k)} \leftarrow \Pi_{\mathcal{C}} \left(c_1 - \frac{\mu}{\|L\|_2} G^{(k)} \right)$.
- 12: $x^{(k+1)} \leftarrow \frac{2}{k+3} z^{(k)} + \left(1 - \frac{2}{k+3}\right) u^{(k)}$.
- 13: **end for**

Experiments

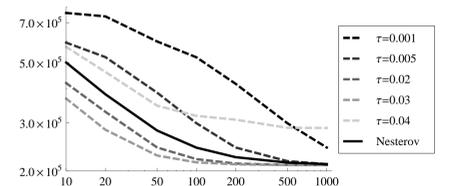
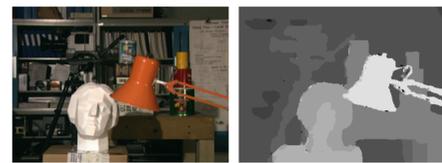


Figure: Convergence for stereo disparity estimation with non-Euclidean distance and 16 disparities: Objective vs. number of iterations N of our method (solid) compared to the Arrow-Hurwicz method from [2] (dashed) for various step sizes.

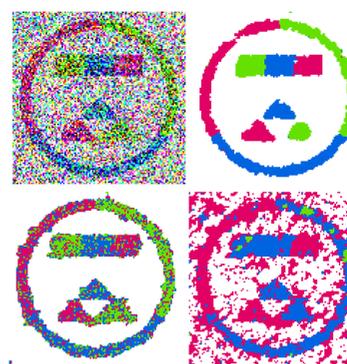


Figure: Region filling properties: α - β swap generates block artifacts. The relaxation yields a non-binary solution; after binarization the result is in accordance with the expected solution.



Figure: Simultaneous segmentation and background reconstruction: Noisy image; background and foreground reconstructed using a non-uniform distance.

Figure: Four-class color segmentation with varying distance: Input, proposed method with Potts, fg-bg, and linear distance. The fg-bg distance clearly segments the three foreground classes from the white background but allows for a large variance within the foreground. The linear distance corresponds to a degenerate embedding and results in a strongly suboptimal discrete solution.

References

- Y. Nesterov. Smooth minimization of non-smooth functions. *Math. Prog.*, 103(1):127–152, 2004.
- A. Chambolle, D. Cremers, and T. Pock. A convex approach for computing minimal partitions. Technical Report 649, Ecole Polytechnique CMAP, 2008.
- J. Lellmann et al. Convex Multi-Class Image Labeling by Simplex-Constrained Total Variation. In: *Scale Space and Variational Methods, LNCS 5567:150–162*, 2009.