

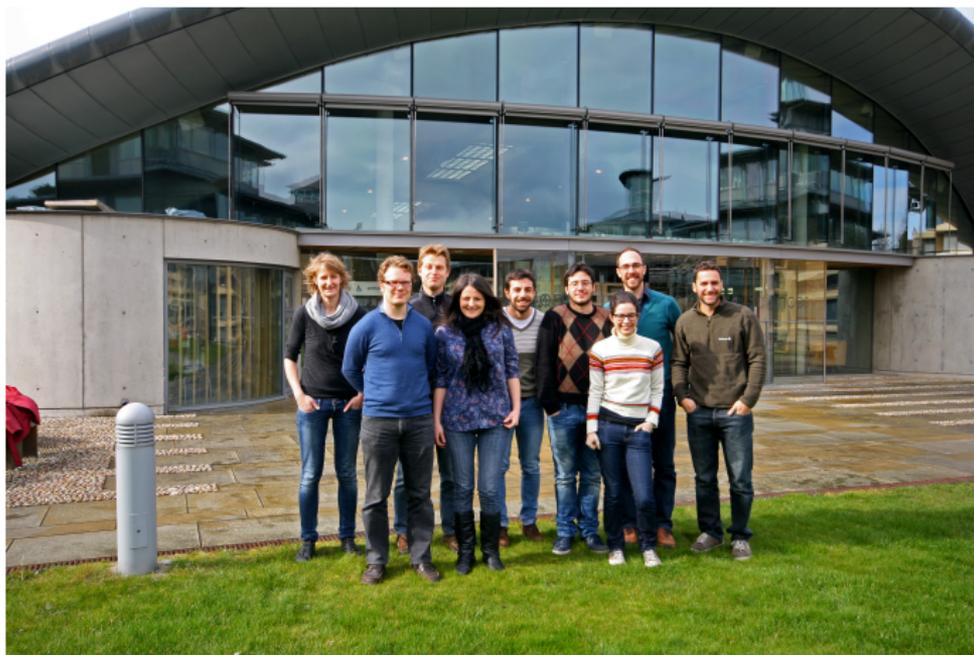
# Variational image restoration and segmentation

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# Cambridge Image Analysis (CIA)



1 PI, 5 PostDocs, 6 PhD, 3 Master  
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## **Variational methods in image processing**

# Model





## Problem formulation

Given data  $I$ , find the (image-)information  $u$  so that

$$I = T(u) + n,$$

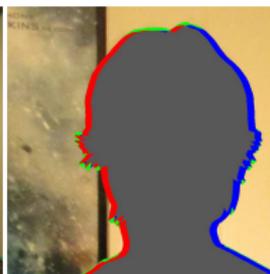
where  $T$  is the “forward model” describing how the measurements  $I$  are generated from  $u$ , and  $n$  is a random variable modelling the noise.



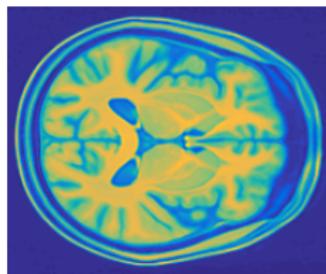
## Difficulties

In many applications, reconstructing  $u$  from  $I$  is

- ▶ not **unique** ( $T$  “forgets” data),
- ▶ not **stable** (small errors in  $I \rightarrow$  large error in  $u$ )
- ▶ not **deterministic** due to the random noise  $n$



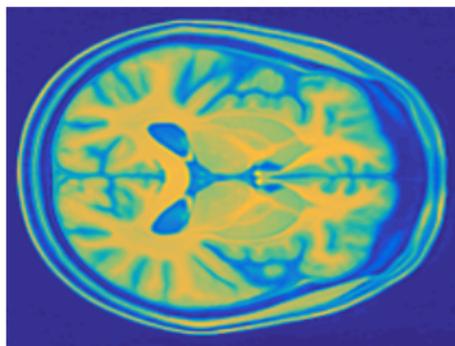
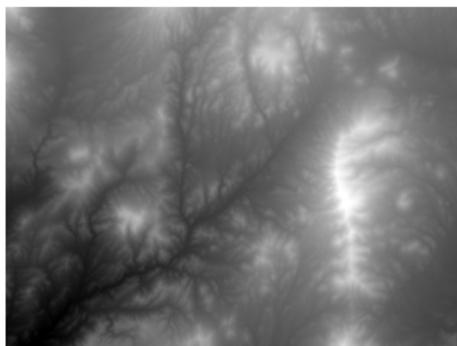
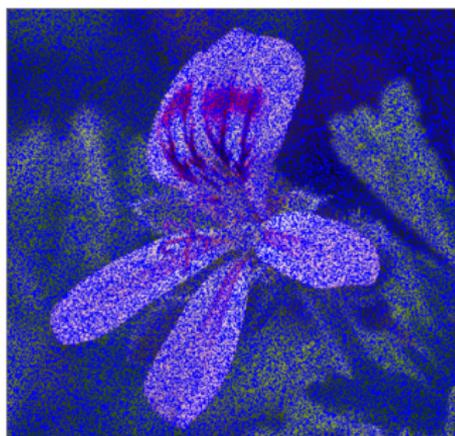
R. Hocking



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# What is a “typical” image?



## Variational method

We reconstruct the (image-) information  $u$  from the data  $I$  by **minimizing** an energy

$$\min_u \left\{ \underbrace{D(T(u); I)}_{\substack{\text{data term, compatibility} \\ \text{with measurements } f}} + \underbrace{R(u)}_{\substack{\text{regularizer, prior knowledge} \\ \text{(problem specific)}}} \right\}$$

Advantages:

- ▶ **Intuitive** modeling by specifying properties of desired output
- ▶ Often **statistical** motivation, e.g. *Maximum A Posteriori*-estimate
- ▶ **Modularity** and reusability of individual components



$$R(u) = \int_{\Omega} \|Du\|$$

→



# Strategies for building regularisers

## Trade-offs

**model complexity** vs. **tractability/computability**  
**local minimizers** vs. **global minimizers**

## Top-down approach

- ▶ Difficult physical/biological models
- ▶ **Advantages:**
  - ▶ very specific
  - ▶ model parameters contain additional information
- ▶ **Disadvantages:**
  - ▶ Optimization is difficult

## Bottom-up approach

- ▶ Combine simple, well-understood components with **adaptivity** and **relaxation**
- ▶ **Advantages:**
  - ▶ mathematical analysis
  - ▶ global minimization
- ▶ **Disadvantages:**
  - ▶ much less specific

## Trade-offs

**model complexity vs. tractability/computability**  
**local minimizers vs. global minimizers**

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## Convex Optimization

# Extended real valued-functions

In the literature, optimization problems are commonly formulated using an *objective function*  $f_0 : \mathbb{R}^n \rightarrow \mathbb{R}$  and *constraint functions*  $f_1, \dots, f_m : \mathbb{R}^n \rightarrow \mathbb{R}$ , e.g.,

$$\begin{aligned} \min_{x \in \mathbb{R}^n} f_0(x) \quad & \text{s.t.} \quad x \in C, \\ C = \{x \in \mathbb{R}^n \mid & f_i(x) \leq 0, i = 1, \dots, m\}. \end{aligned}$$

By allowing  $+\infty$  as the value of the objective function we can rewrite this in a very compact form:

$$\min_{x \in \mathbb{R}^n} f(x),$$

where  $f : \mathbb{R}^n \rightarrow \mathbb{R} \cup \{\pm\infty\}$ , with the definition  $x \notin C \Leftrightarrow f(x) = +\infty$ .

## Definition (extended real line)

We define  $\bar{\mathbb{R}} := \mathbb{R} \cup \{+\infty, -\infty\}$  with the rules:

1.  $\infty + c = \infty$ ,  $-\infty + c = -\infty$  for all  $c \in \mathbb{R}$ ,
2.  $0 \cdot \infty = 0$ ,  $0 \cdot (-\infty) = 0$ ,
3.  $\inf \mathbb{R} = \sup \emptyset = -\infty$ ,  $\inf \emptyset = \sup \mathbb{R} = +\infty$ .
4.  $+\infty - \infty = -\infty + \infty = +\infty$  (sometimes; careful:  
 $-\infty = \lambda(\infty - \infty) \neq \lambda\infty - \lambda\infty = \infty$  if  $\lambda < 0$ )

## Definition (indicator function)

For  $C \subseteq \mathbb{R}^n$ , denote

$$\delta_C : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}, \quad \delta_C(x) := \begin{cases} 0, & x \in C, \\ +\infty, & x \notin C. \end{cases}$$

## Example (constrained minimization via addition of indicator function)

Assume  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ ,  $C \subseteq \mathbb{R}^n$ ,  $C \neq \emptyset$ . Then

$$x' \text{ minimizes } f \text{ over } C \iff x' \text{ minimizes } f + \delta_C \text{ over } \mathbb{R}^n.$$

## Definition (argmin, effective domain, proper)

For  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$ , denote

1.  $\text{dom } f := \{x \in \mathbb{R}^n \mid f(x) < +\infty\}$
2.  $\text{arg min } f := \begin{cases} \emptyset, & f \equiv +\infty, \\ \{x \in \mathbb{R}^n \mid f(x) = \inf f\}, & f < +\infty. \end{cases}$  (set of minimizers/optimal solutions)
3.  $f$  is “proper”  $:\Leftrightarrow \text{dom } f \neq \emptyset$  and  $f(x) > -\infty \forall x \in \mathbb{R}^n$  (i.e.,  $f \neq +\infty$  and  $f > -\infty$ ).

## Definition (convex sets and functions)

1.  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$  is “convex”  $:\Leftrightarrow$

$$f((1 - \tau)x + \tau y) \leq (1 - \tau)f(x) + \tau f(y) \quad \forall x, y \in \mathbb{R}^n, \tau \in (0, 1).$$

2.  $C \subseteq \mathbb{R}^n$  is “convex”  $:\Leftrightarrow \delta_C$  is

$$\text{convex} \Leftrightarrow (1 - \tau)x + \tau y \in C \quad \forall x, y \in C, \tau \in (0, 1).$$

3.  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$  is “strictly convex”  $:\Leftrightarrow f$  convex and the inequality holds strictly for all  $x \neq y$  with  $f(x), f(y) \in \mathbb{R}$  and for all  $\tau \in (0, 1)$ .

## Theorem (global optimality)

Assume  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$  is convex. Then

1.  $\arg \min f$  is convex.
2.  $x$  is a *local minimizer* of  $f \Rightarrow x$  is a *global minimizer* of  $f$ .
3.  $f$  strictly convex and proper  $\Rightarrow f$  has *at most one* global minimizer.

## Example

1.  $\mathbb{R}^n$  is convex,
2.  $\{x \in \mathbb{R}^n | x > 0\}$  is convex,
3.  $\{x \in \mathbb{R}^n | \|x\|_2 \leq 1\}$  is convex,
4.  $\{x \in \mathbb{R}^n | \|x\|_2 \leq 1, x \neq 0\}$  is *not* convex,
5. the half-spaces  $\{x | a^\top x + b \geq 0\}$  are convex,
6.  $f(x) = a^\top x + b$  is convex (inequality holds as an equality) but *not* strictly convex,
7.  $f(x) = \|x\|_2^2$  is strictly convex,
8.  $f(x) = \|x\|_2$  is convex but *not* strictly convex.

## Theorem (derivative tests)

Assume  $C \subseteq \mathbb{R}^n$  is open and convex, and  $f : C \rightarrow \mathbb{R}$  is differentiable. Then the following conditions are equivalent:

1.  $f$  is [strictly] convex,
2.  $f(x) + \langle y - x, \nabla f(x) \rangle \leq f(y)$  for all  $x, y \in C$  [and  $< f(y)$  if  $x \neq y$ ],
3.  $\nabla^2 f(x)$  is positive semidefinite for all  $x \in C$ .

If  $\nabla^2 f$  is positive definite, then  $f$  is strictly convex (but not the other way).

## Proposition (operations that preserve convexity)

Let  $\mathcal{I}$  be an arbitrary index set. Then

1.  $f_i, i \in \mathcal{I}$  convex  $\Rightarrow f(x) := \sup_{i \in \mathcal{I}} f_i(x)$  is convex,
2.  $f_i, i \in \mathcal{I}$  strictly convex,  $\mathcal{I}$  finite  $\Rightarrow f(x) := \sup_{i \in \mathcal{I}} f_i(x)$  strictly convex,

## Proposition

1. (nonnegative linear combination) Assume  $f_1, \dots, f_m : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$  are convex,  $\lambda_1, \dots, \lambda_m \geq 0$ . Then  $f := \sum_{i=1}^m \lambda_i f_i$  is convex. If at least one of the  $f_i$  with  $\lambda_i > 0$  is strictly convex, then  $f$  is strictly convex.
2. (linear composition) Assume  $f : \mathbb{R}^m \rightarrow \bar{\mathbb{R}}$  is convex,  $A \in \mathbb{R}^{m \times n}$ , and  $b \in \mathbb{R}^m$ . Then

$$g(x) := f(Ax + b)$$

is convex.

## How to build a regularizer

# Tikhonov regularization

- ▶ A standard assumption is that images are **smooth** in some way, i.e., they do not oscillate too much.
- ▶ This means that the **gradient** will generally be small, except at boundaries
- ▶ → penalize the **norm of the gradient**!

## Example (Tikhonov regularization for denoising)

Given  $I : \Omega \rightarrow \mathbb{R}$ , find

$$\min_{u: \Omega \rightarrow \mathbb{R}} f(u) := \frac{1}{2} \int_{\Omega} \|u - I\|^2 dx + \lambda \int_{\Omega} \|\nabla u\|^2 dx.$$

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## Example (Tikhonov discretized problem)

Given  $I \in \mathbb{R}^n$ , find

$$\begin{aligned} \min_{u \in \mathbb{R}^n} f(u) &:= \frac{1}{2} \sum_{i=1}^n (u_i - I_i)^2 + \lambda \sum_{i=1}^n \|G_i u\|_2^2 \\ &= \frac{1}{2} \|u - I\|_2^2 + \lambda \|Gu\|_2^2 \end{aligned}$$

## Example (Tikhonov discretized problem)

$$\min_{u \in \mathbb{R}^n} f(u) = \frac{1}{2} \|u - I\|_2^2 + \lambda \|Gu\|_2^2$$

## Solving the Tikhonov problem

The discretized energy  $f$  is **convex** (and even strictly convex). Therefore **any** local minimizer is a **global** minimizer. We know from **Fermat's principle** that for **differentiable** functions  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ , any local minimizer  $u^* \in \mathbb{R}^n$  of  $f$  must satisfy

$$\nabla f(u^*) = 0.$$

This leads to a sparse linear equation system which can be solved fast:

$$u - I + \lambda G^T G u = 0 \quad \Rightarrow \quad (Id + \lambda G^T G)u = I.$$

# Tikhonov regularization



# Tikhonov regularization



# Total variation

- ▶ Tikhonov regularization removes edges – why? The quadratic regularizer makes continuous small change cheaper than sudden big changes with the same height.
- ▶ → Change the exponent!

## Example (TV regularization for denoising, Rudin-Osher-Fatemi)

Given  $I : \Omega \rightarrow \mathbb{R}$ , find

$$\min_{u:\Omega \rightarrow \mathbb{R}} f(u) := \frac{1}{2} \int_{\Omega} \|u - I\|^2 dx + \lambda \underbrace{\int_{\Omega} \|Du\|}_{=: TV(u)}.$$

Remark: For a correct definition in the function space, the gradient  $\nabla u$  has been replaced by a “distributional gradient”  $Du$ , but for the discretized problem it generally does not make a difference.

# TV regularization



# TV regularization



# TV regularization



# Total variation

Motivation: We would like to define something like

$$f(u) = \int_{\Omega} \|\nabla u(x)\|_2 dx, \quad (1)$$

but this needs  $u$  to be differentiable. How to do it for non-differentiable  $u$ ?

## Definition

For  $u : \Omega \rightarrow \mathbb{R}$ , the *total variation (TV)* of  $u$  is defined as

$$\text{TV}(u) := \sup_{v \in C_c^1(\Omega, \mathbb{R}^n), \|v\|_{\infty} \leq 1} \int_{\Omega} \langle u, \text{Div } v \rangle dx, \quad (2)$$

where  $\text{Div } v = \partial_{x_1} v_1 + \dots + \partial_{x_n} v_n$ , and for  $v \in C_c^1(\Omega, \mathbb{R}^n)$ ,

$$\|v\|_{\infty} = \sup_{x \in \Omega} \|v(x)\|_2.$$

# Geometric properties

For characteristic functions, the total variation is just the *length of the boundary* of the underlying set (compare the meaning in 1D):

## Proposition

Assume  $A \subset \Omega$  is a set so that its boundary is sufficiently smooth and satisfies  $Len(\Omega \cap \partial A) < \infty$ . Define

$$1_A(x) := \begin{cases} 1, & x \in A, \\ 0, & x \notin A. \end{cases}$$

Then

$$TV(1_A) = Len(\Omega \cap \partial A).$$

Total variation can therefore be seen as a “geometric” regularizer that penalizes the *length of the jump set*.

**How to solve the discretized problem?**

# TV is non-smooth

## Example (TV regularization for denoising)

$$\min_{u:\Omega\rightarrow\mathbb{R}} f(u) := \frac{1}{2} \int_{\Omega} \|u - I\|^2 dx + \lambda \int_{\Omega} \|Du\|_2.$$

## Example (TV discretized problem)

Given  $I \in \mathbb{R}^n$ , find

$$\min_{u \in \mathbb{R}^n} f(u) := \frac{1}{2} \sum_{i=1}^n (u_i - I_i)^2 + \lambda \sum_{i=1}^n \|G_i u\|_2$$

The energy  $f$  is **convex** but **not differentiable!** This means we cannot simply use Fermat's principle but have to use specialized non-smooth convex optimization methods based on *primal-dual* or *conic programming* formulations.

Many solvers for non-differentiable convex problems require the problem to be rewritten in a standard form. A classical form is the Linear Program (LP):

## Definition (Linear Program, LP)

For  $c \in \mathbb{R}^n$ ,  $b \in \mathbb{R}^m$ ,  $A \in \mathbb{R}^{m \times n}$ , solve

$$\begin{aligned} \inf_{x \in \mathbb{R}^n} \quad & c^\top x \\ \text{s.t.} \quad & Ax \geq b, \end{aligned}$$

where the inequality is meant element-wise.

## Example

This is surprisingly powerful:

$$\min_x |x_1 - x_2| \quad \text{s.t.} \quad x_1 = -1, x_2 \geq 0$$

$$\rightsquigarrow \min_{x,y} y \quad \text{s.t.} \quad y \geq |x_1 - x_2|, x_1 \geq -1, x_1 \leq -1, x_2 \geq 0,$$

$$\rightsquigarrow \min_{x,y} y \quad \text{s.t.} \quad y \geq x_1 - x_2, y \geq x_2 - x_1, x_1 \geq -1, -x_1 \geq 1, x_2 \geq 0,$$

and finally

$$\min_{(x_1, x_2, y) \in \mathbb{R}^3} \underbrace{(0, 0, 1)}_{c^T} \underbrace{\begin{pmatrix} x_1 \\ x_2 \\ y \end{pmatrix}}_x \quad \text{s.t.} \quad \underbrace{\begin{pmatrix} -1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 0 & 0 \\ -1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}}_A \underbrace{\begin{pmatrix} x_1 \\ x_2 \\ y \end{pmatrix}}_x \geq \underbrace{\begin{pmatrix} 0 \\ 0 \\ -1 \\ 1 \\ 0 \end{pmatrix}}_b.$$

Many image processing problems cannot be written in LP form. However we would still like to keep a similar standard form. The solution is to generalize what “ $\geq$ ” means in the  $Ax \geq b$  constraint.

## Definition (cone)

$K \subseteq \mathbb{R}^n$  “cone”  $:\Leftrightarrow$

$$0 \in K, \quad \lambda x \in K \quad \forall x \in K, \lambda \geq 0.$$

Note that cones can also be *nonconvex*, such as the cone  $K = (\mathbb{R}_{\geq 0} \times \{0\}) \cup (\{0\} \times \mathbb{R}_{\geq 0})$ .

## Proposition (generalized inequalities)

For a closed convex cone  $K \subseteq \mathbb{R}^n$  we define the “generalized inequality”

$$x \succcurlyeq_K y \quad :\Leftrightarrow \quad x - y \in K.$$

This “behaves” like the usual  $\geq$  relation:

1.  $x \succcurlyeq_K x$  (reflexivity),
2.  $x \succcurlyeq_K y, y \succcurlyeq_K z \Rightarrow x \succcurlyeq_K z$  (transitivity),
3.  $x \succcurlyeq_K y \Rightarrow -y \succcurlyeq_K -x$  and  $x \succcurlyeq_K y, \lambda \geq 0 \Rightarrow \lambda x \succcurlyeq_K \lambda y$ ,
4.  $x \succcurlyeq_K y, x' \succcurlyeq_K y' \Rightarrow x + x' \succcurlyeq_K y + y'$ ,
5. If  $x^k \rightarrow x$  and  $y^k \rightarrow y$  with  $x^k \succcurlyeq_K y^k$  for all  $k \in \mathbb{N}$ , then  $x \succcurlyeq_K y$ .

If “ $\succcurlyeq$ ” is a relation on  $\mathbb{R}^n$  satisfying 1.-5., then it can be represented as  $\succcurlyeq_K$  for a closed convex cone.

## Definition (conic program)

For any closed, convex cone  $K \subseteq \mathbb{R}^m$ , a matrix  $A \in \mathbb{R}^{m \times n}$  and vectors  $c \in \mathbb{R}^n$ ,  $b \in \mathbb{R}^m$ , we define the “conic program” or “conic problem” (CP)

$$\begin{aligned} \inf_x c^\top x \\ \text{s.t. } Ax \geq_K b. \end{aligned}$$

Many commercial and free “out of the box” solvers require the problem to be reformulated as a conic problem or similar standard form!

## Example (standard cone)

The “standard cone”

$$K_n^{\text{LP}} := \{x \in \mathbb{R}^n \mid x_1, \dots, x_n \geq 0\}$$

is a closed, convex cone. The associated conic program is the “linear program” (LP)

$$\begin{aligned} \inf_x c^\top x \\ \text{s.t. } Ax \geq b. \end{aligned}$$

## Example (second-order cone)

The “second-order cone” (also called “Lorentz cone”, “ice-cream cone”)

$$K_n^{\text{SOCP}} := \left\{ x \in \mathbb{R}^n \mid x_n \geq \sqrt{x_1^2 + \dots + x_{n-1}^2} \right\}$$

is a pointed, closed, convex cone. Conic programs with  $K = K_{n_1}^{\text{SOCP}} \times \dots \times K_{n_l}^{\text{SOCP}}$  are called “second-order conic programs” (SOCP).

## Example

$$\min s_x \quad \|x\|_2 \quad \text{s.t.} \quad x_1 + x_2 \geq 1.$$

This can be rewritten as a second-order cone program:

$$\begin{aligned} \min_{x,y} \quad & y \\ \text{s.t.} \quad & y \geq \|x\|_2, \quad x_1 + x_2 - 1 \geq 0. \\ & \Leftrightarrow \text{Id} \begin{pmatrix} x \\ y \end{pmatrix} \geq_{K_3^{\text{SOCP}}} 0, \quad \begin{pmatrix} 1 & 1 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \geq_{K_1^{\text{SOCP}}} \begin{pmatrix} 1 \end{pmatrix}. \end{aligned}$$

The LP constraints (inequalities) can also be written as a simple SOCP constraint, but they are usually left in linear form to make notation simpler.

- ▶ We would like to reformulate the total variation energy

$$\min_{u \in \mathbb{R}^n} f(u) := \frac{1}{2} \sum_{i=1}^n |u_i - I_i| + \lambda \sum_{i=1}^n \|G_i u\|_2$$

in conic program form (removing the square in the data term makes it simpler – quadratic data terms require either so-called semidefinite cones or conic programs with quadratic objective).

- ▶ We would like to reformulate the total variation energy

$$\min_{u \in \mathbb{R}^n} \frac{1}{2} \sum_{i=1}^n |u_i - l_i| + \lambda \sum_{i=1}^n \|G_i u\|_2$$

- ▶ Step 1: introduce **auxiliary variables** for the data term:

$$\begin{aligned} \min_{u \in \mathbb{R}^n, s \in \mathbb{R}^n} \quad & \frac{1}{2} \sum_{i=1}^n s_i + \lambda \sum_{i=1}^n \|G_i u\|_2 \\ \text{s.t.} \quad & s_i \geq |u_i - l_i|, \quad i = 1, \dots, n. \end{aligned}$$

- ▶ Step 2: introduce **auxiliary variables** for the regularizer:

$$\begin{aligned} \min_{u \in \mathbb{R}^n, s \in \mathbb{R}^n, t \in \mathbb{R}^n} \quad & \frac{1}{2} \sum_{i=1}^n s_i + \lambda \sum_{i=1}^n t_i \\ \text{s.t.} \quad & s_i \geq |u_i - l_i|, \quad i = 1, \dots, n, \\ & t_i \geq \|G_i u\|_2, \quad i = 1, \dots, n. \end{aligned}$$

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The objective function is now **linear**, and the constraints have **second-order conic** (SOCP) form. We may have to introduce more variables to bring the problem into the specific form that the solver requires.

# Higher-order Total Variation

- ▶ Total variation keeps edges but introduces “stair-casing” artifacts on continuous gradients
- ▶ Idea: Penalizing the **first derivative** keeps the function **piecewise constant**. Penalizing the **second derivatives** should keep the function **piecewise linear**:

$$\min_{u: \Omega \rightarrow \mathbb{R}} f(u) := \frac{1}{2} \int_{\Omega} \|u - I\|^2 dx + \lambda \underbrace{\int_{\Omega} \|D^2 u\|_2}_{=: TV^2(u)}$$

where  $D^2$  is the (generalized) Hessian of  $u$ .

- ▶ We can also use third- or even higher-order derivatives  $D^k u$ .
- ▶ Problem: we cannot have jumps again!

## Definition (Infimal convolution)

For functions  $f_1, \dots, f_n : X \rightarrow \bar{\mathbb{R}}$  for any set  $X$ , we define the **infimal convolution**/inf-convolution  $(f_1 \square \dots \square f_n) : X \rightarrow \bar{\mathbb{R}}$  as

$$(f_1 \square \dots \square f_n)(u) = \inf_{z^1, \dots, z^k, z^1 + \dots + z^k = u} (f_1(z^1) + \dots + f_k(z^k)).$$

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## Example (ROF is inf-convolution)

$$\min_{u: \Omega \rightarrow \mathbb{R}} \frac{1}{2} \int_{\Omega} \|u - I\|^2 dx + \lambda \int_{\Omega} \|Du\|_2 dx.$$

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## Example (ROF is inf-convolution)

$$\min_{u, w: \Omega \rightarrow \mathbb{R}, u+w=l} \underbrace{\frac{1}{2} \int_{\Omega} \|w\|^2 dx}_{f_1(w)} + \lambda \underbrace{\int_{\Omega} \|Du\|_2 dx}_{f_2(u)}.$$

→ “Cartoon-texture decomposition”

- ▶ We can use infimal convolution to **combine** first- and second-order regularizers!

## Example ( $TV - TV^2$ regularization)

$$\inf_{u,v,w, u+v+w=I} \left\{ \frac{1}{2} \|w\|_2^2 + \lambda \text{TV}(u) + \mu \text{TV}^2(v) \right\}.$$

- ▶ This naturally **splits the image into parts**
  - ▶ With small “Gaussian” energy ( $w$ )
  - ▶ With few nonzero gradient/piecewise constant ( $u$ )
  - ▶ With few nonzero second derivatives/piecewise affine, but without jumps ( $v$ )

- ▶ We can also split the **gradient** instead:

Example (Total Generalized Variation, cascading formulation)

$$\inf_{u,v,w, v+w=D u} \left\{ \frac{1}{2} \|u - I\|_2^2 + \lambda \int_{\Omega} |v| + \mu \int_{\Omega} \|\mathcal{E} w\|_2 \right\}.$$

Classically  $\mathcal{E}$  is the **symmetrized gradient**,  $\frac{1}{2} D w + \frac{1}{2} (D w)^{\top}$ .

## **Multichannel images**

- ▶ What if we have  $u : \Omega \rightarrow \mathbb{R}^m$  instead?
- ▶ Natural extension:

$$\min_{u: \Omega \rightarrow \mathbb{R}^m} \frac{1}{2} \int_{\Omega} \|u(x) - I(x)\|_2^2 dx + \lambda \int_{\Omega} \|Du\|_{\#}.$$

- ▶ Which norm for  $\|\cdot\|_{\#}$ ?  $Du(x) \in \mathbb{R}^{n \times m}$  (in the smooth case)  $\rightarrow$  need a **matrix norm**!
- ▶ Common choices: For  $A = (a^1, \dots, a^m) \in \mathbb{R}^{n \times m}$ ,

$$\|A\|_{\#} = \|a^1\|_2 + \dots + \|a^m\|_2 \quad \text{channel-by-channel}$$

$$\|A\|_{\#} = \left( \sum_{i=1}^m \sum_{j=1}^n (a_j^i)^2 \right)^{1/2} \quad \text{Frobenius norm}$$

- ▶ Both representable as an SOCP!

# Singular value-based norms

- ▶ Idea: A symmetric matrix  $A \in \mathbb{R}^{n \times n}$  can be written in the form

$$A = P\Sigma P^\top,$$

where  $P$  is orthogonal ( $PP^\top = P^\top P = Id$ ) and  $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_n)$  is a diagonal matrix with the eigenvalues  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n$  of  $A$ .

- ▶ We could use norms derived from the eigenvalues, for example

$$\|A\|_{\#} = |\sigma_1| + \dots + |\sigma_n|, \quad \text{nuclear norm}$$

$$\|A\|_{\#} = \max_{i=1, \dots, n} |\sigma_i|, \quad \text{spectral norm}$$

$$\|A\|_{\#} = (|\sigma_1|^p + \dots + |\sigma_n|^p)^{1/p} \quad \text{Schatten-p-norm}$$

- ▶ But: For  $u : \Omega \rightarrow \mathbb{R}^m$ , we usually have  $\nabla u(x) \in \mathbb{R}^{n \times m}$ , which is neither quadratic nor symmetric.

## Proposition (Singular Value Decomposition)

Every matrix  $A \in \mathbb{R}^{n \times m}$  has a *singular value decomposition* (SVD) of the form

$$A = U \Sigma V^T,$$

where  $U \in \mathbb{R}^{n \times n}$ ,  $V \in \mathbb{R}^{m \times m}$ ,  $U$  and  $V$  are unitary matrices, i.e.,  $U^T U = Id_{n \times n}$ ,  $V^T V = Id_{m \times m}$ , and  $\Sigma \in \mathbb{R}^{n \times m}$  is a matrix with the unique (!) *singular values*  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$  on the diagonal, and zero everywhere else.

## Example (SVD I)

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 8 & 4 \end{pmatrix} = U\Sigma V^T, \quad \Sigma = \begin{pmatrix} 9.88 & 0 \\ 0 & 2.72 \\ 0 & 0 \end{pmatrix},$$
$$U = \begin{pmatrix} 0.20 & 0.40 & -0.89 \\ 0.40 & 0.80 & 0.45 \\ 0.90 & -0.44 & 0 \end{pmatrix}, \quad V = \begin{pmatrix} 0.83 & -0.56 \\ 0.56 & 0.83 \end{pmatrix}$$

## Example (SVD II)

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 4 & 8 \end{pmatrix} = U\Sigma V^T, \quad \Sigma = \begin{pmatrix} 10.25 & 0 \\ 0 & 0 \\ 0 & 0 \end{pmatrix},$$
$$U = \begin{pmatrix} 0.22 & -0.97 & -0.11 \\ 0.44 & 0 & 0.90 \\ 0.87 & 0.24 & -0.42 \end{pmatrix}, \quad V = \begin{pmatrix} 0.45 & -0.89 \\ 0.89 & 0.45 \end{pmatrix}$$

## Example (SVD II)

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 4 & 8 \end{pmatrix} = U\Sigma V^T, \quad \Sigma = \begin{pmatrix} 10.25 & 0 \\ 0 & 0 \\ 0 & 0 \end{pmatrix},$$

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- ▶ The number of non-zero singular values is the same as the **rank** of the matrix.
- ▶ We can use regularizers based on the singular values, for example the nuclear norm, Schatten p-norms etc.

## Definition (nuclear norm)

For  $A \in \mathbb{R}^{n \times m}$ , the **nuclear norm** is defined as

$$\|A\|_* = |\sigma_1| + \cdots + |\sigma_n|,$$

where  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_n$  are the singular values of  $A$ .

## Example (Nuclear norm TV/low rank regularization)

$$\min_{u: \Omega \rightarrow \mathbb{R}} \frac{1}{2} \int_{\Omega} \|u - I\|_2^2 dx + \lambda \int_{\Omega} \|Du\|_*.$$

How can we get this into a standard form? It is not an SOCP!

## Definition

The “positive semidefinite cone”

$$K_n^{\text{SDP}} := \{X \in \mathbb{R}^{n \times n} \mid X \text{ symmetric positive semidefinite}\}$$

is a closed, convex cone. Conic programs with  $K = K_{n_1}^{\text{SDP}} \times \dots \times K_{n_l}^{\text{SDP}}$  are called “semidefinite programs” (SDP):

$$\begin{aligned} \inf_{x \in \mathbb{R}^n} \quad & c^\top x \\ \text{s.t.} \quad & Ax - b \in K. \end{aligned}$$

Here  $A$  is a linear operator  $A : \mathbb{R}^n \rightarrow \mathbb{R}^{n_1 \times n_1} \times \dots \times \mathbb{R}^{n_l \times n_l}$ , and  $b \in \mathbb{R}^{n_1 \times n_1} \times \dots \times \mathbb{R}^{n_l \times n_l}$ . Often  $x$  and  $c$  are also written as matrices  $X, C \in \mathbb{R}^{n \times n}$  with the inner product  $\langle C, X \rangle := \sum_{i,j} C_{ij} X_{ij}$  replacing  $c^\top x$ .

## Proposition

For  $M \in \mathbb{R}^{n \times m}$ , the nuclear norm can be written in SDP form:

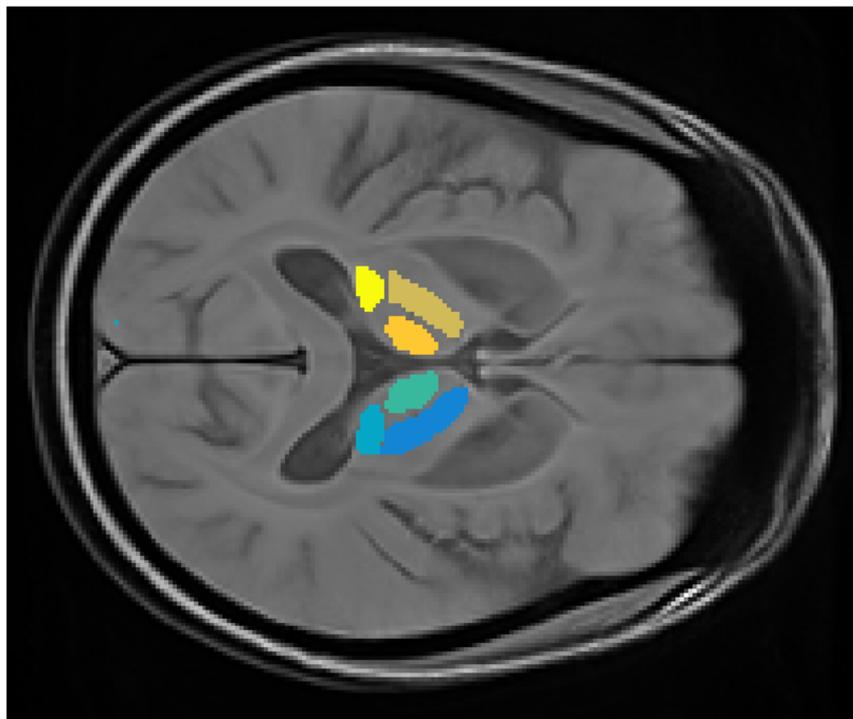
$$\begin{aligned}\|M\|_* &= |\sigma_1| + \dots + |\sigma_n| \\ &= \min_{B \in \mathbb{R}^{n \times n}, C \in \mathbb{R}^{m \times m}} \frac{1}{2} \text{tr} B + \frac{1}{2} \text{tr} C \\ &\quad \text{s.t.} \quad \begin{pmatrix} B & M \\ M^\top & C \end{pmatrix} \text{ positive semidefinite.}\end{aligned}$$

This can be proven rigorously using the SVD of  $A$ , but as a motivation consider the case  $n = 1$ , i.e.,  $M = a \in \mathbb{R}$ : Then the semidefiniteness means  $b \geq 0$ ,  $c \geq 0$ , and  $bc - a^2 \geq 0$ , i.e.,  $bc \geq a^2$ . We compute the minimum of  $\frac{1}{2}(b + c)$  subject to  $bc \geq a^2$ . The latter will hold with equality, thus by substitution and optimality conditions  $b = c = |a|$ .

## **Segmentation and Relaxation**

# Segmentation

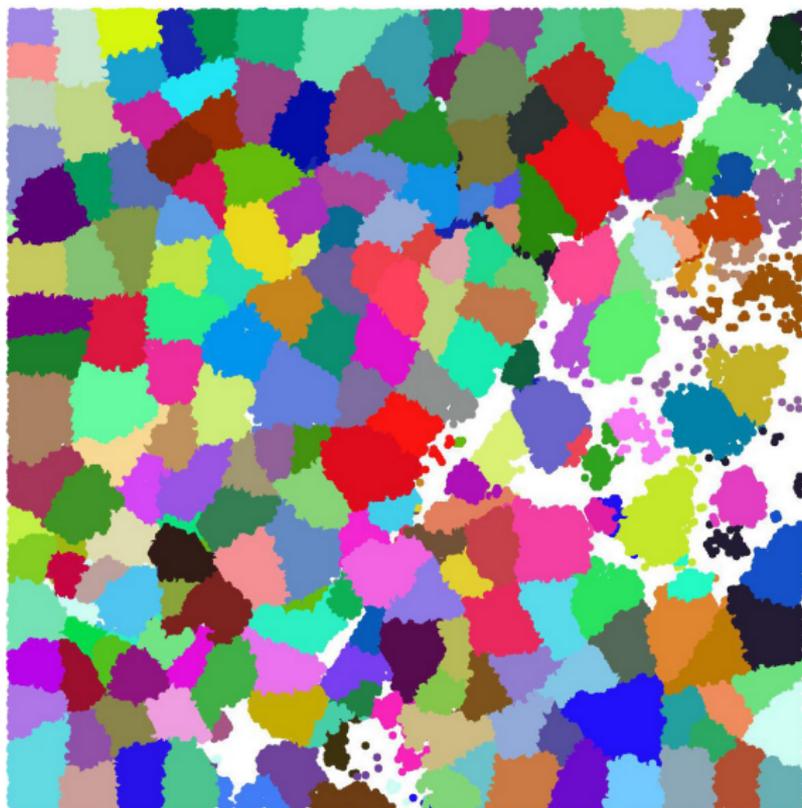
- ▶ In many interesting applications the range is **discrete**:  
In every  $x \in \Omega$ , a discrete decision has to be made.



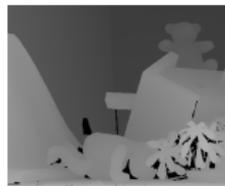
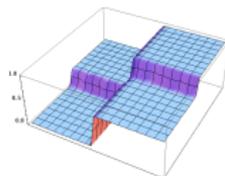
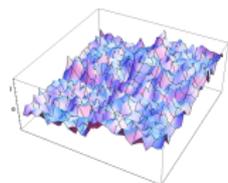
# Segmentation



# Segmentation

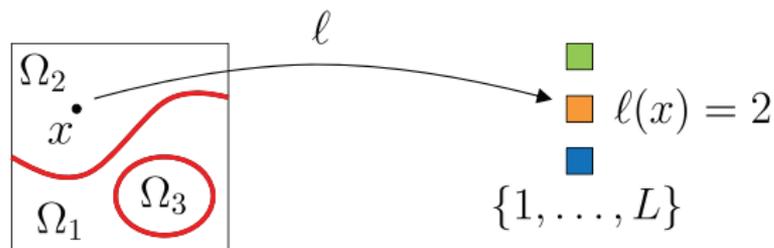


- ▶ **Applications:** Segmentation, denoising, 3D reconstruction, depth from stereo, inpainting, photo montage, optical flow,...



# Motivation – Problem

- ▶ Finite labeling problem:



- ▶ Partition image domain  $\Omega$  into  $L$  regions
- ▶ *Discrete* decision at each point in *continuous* domain  $\Omega$
- ▶ Variational Approach:

$$\min_{l: \Omega \rightarrow \{1, \dots, L\}} \underbrace{\int_{\Omega} s(l(x), x) dx}_{\text{local data fidelity}} + \underbrace{J(l)}_{\text{regularizer}}$$

- ▶ Why this form?

- ▶ Assume the domain  $\Omega$  consists of a **finite** set of points (pixels)  $x \in \Omega$  and we have a local probabilistic model for the **observation**  $I : \Omega \rightarrow \mathbb{R}^m$  given the ground-truth (true) segmentation  $\ell(x)$ ,

$$\mathbb{P}(I|\ell) = \prod_{x \in \Omega} \mathbb{P}(I(x)|\ell(x)).$$

- ▶ Classic example: Two classes, Gaussian distribution:

$$\mathbb{P}(I(x)|\ell(x) = 1) = \mathcal{N}(I(x); c_1, \sigma_1^2) \sim e^{-\frac{(I(x)-c_1)^2}{\sigma_1^2}}$$

$$\mathbb{P}(I(x)|\ell(x) = 2) = \mathcal{N}(I(x); c_2, \sigma_2^2) \sim e^{-\frac{(I(x)-c_2)^2}{\sigma_2^2}}$$

# Bayesian model

- ▶ Given the observation  $I$ , we would like to find the segmentation  $\ell$  that **maximizes** the “a posteriori probability”. Using the Bayes rule:

$$\max_{\ell} \mathbb{P}(\ell|I) = \frac{\mathbb{P}(\ell, I)}{\mathbb{P}(I)} = \frac{\mathbb{P}(I|\ell)\mathbb{P}(\ell)}{\mathbb{P}(I)}.$$

- ▶ The  $\mathbb{P}(I)$  part is not relevant, and instead of **maximizing**  $\mathbb{P}(\ell|I)$  we can find  $\ell$  by **minimizing**  $-\log \mathbb{P}(\ell|I)$ :

$$\begin{aligned} \min_{\ell} -\log(\mathbb{P}(I|\ell)\mathbb{P}(\ell)) &= -\log \mathbb{P}(I|\ell) - \log \mathbb{P}(\ell) \\ &= \underbrace{\left\{ \sum_{x \in \Omega} -\log \mathbb{P}(I(x)|\ell(x)) \right\}}_{\approx \int_{\Omega} s(\ell(x), x) dx} \underbrace{-\log \mathbb{P}(\ell)}_{J(\ell)} \end{aligned}$$

- ▶ For the Gaussian model:

$$s(1, x) = (I(x) - c_1)^2 / \sigma_1^2, \quad s(2, x) = (I(x) - c_2)^2 / \sigma_2^2.$$

- ▶ Approach:

$$\min_{\ell: \Omega \rightarrow \{1, \dots, L\}} \underbrace{\int_{\Omega} s(\ell(x), x) dx}_{\text{local data fidelity}} + \underbrace{J(\ell)}_{\text{regularizer}}$$

- ▶ This is a **combinatorial** problem – optimization is **hard!**
  - ▶ No gradient, Hessian → no gradient descent, Newton, no simple optimality conditions
  - ▶ For  $n$  pixels we would have to test all possible  $L^n$  assignments
- ▶ Idea: Can we **extend** (“relax”) the problem to a larger set of functions and make it **convex**?

# Relaxation example

- ▶ Simple combinatorial optimization problem:

$$\min_{x \in \{1,2,3\}} f(x), \quad f(1) = 2, f(2) = 1, f(3) = 3.$$

- ▶ We can write this as

$$\min_{x \in \mathbb{R}} g(x), \quad g(x) = \begin{cases} 2, & x = 1, \\ 1, & x = 2 \\ 3, & x = 3 \\ +\infty, & \text{otherwise.} \end{cases}$$

- ▶ This  $g$  is not convex (and not even finite everywhere)! We would like to find some *convex* function  $h$  with  $h(x) = g(x)$  if  $x \in \{1, 2, 3\}$ .
- ▶ This is not a unique problem, but if some choices are better – we do not want to create additional minimizers!

## Definition (Legendre-Fenchel Transform)

Let  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$ , then

$$f^* : \mathbb{R}^n \rightarrow \bar{\mathbb{R}},$$
$$f^*(v) := \sup_{x \in \mathbb{R}^n} \{\langle v, x \rangle - f(x)\}$$

is the “conjugate to  $f$ ”. The mapping  $f \mapsto f^*$  is the “Legendre-Fenchel transform”. The function  $f^{**} = (f^*)^*$  is the “biconjugate” of  $f$ .

## Theorem (Convex envelope)

Assume  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}}$  and assume that the largest convex function  $g$  with  $g \leq f$  is proper. Then the biconjugate  $f^{**}$  is the **largest convex (lower semi-continuous)** function smaller or equal to  $f$ .

# Relaxation example

- ▶ Example:

$$g(x) = \begin{cases} 2, & x = 1, \\ 1, & x = 2 \\ 3, & x = 3 \\ +\infty, & \text{otherwise.} \end{cases}$$

$$g^*(y) = \sup_{x \in \mathbb{R}} \{xy - g(x)\} = \max\{y - 2, 2y - 1, 3y - 3\},$$

For a given slope  $y$ , the affine function

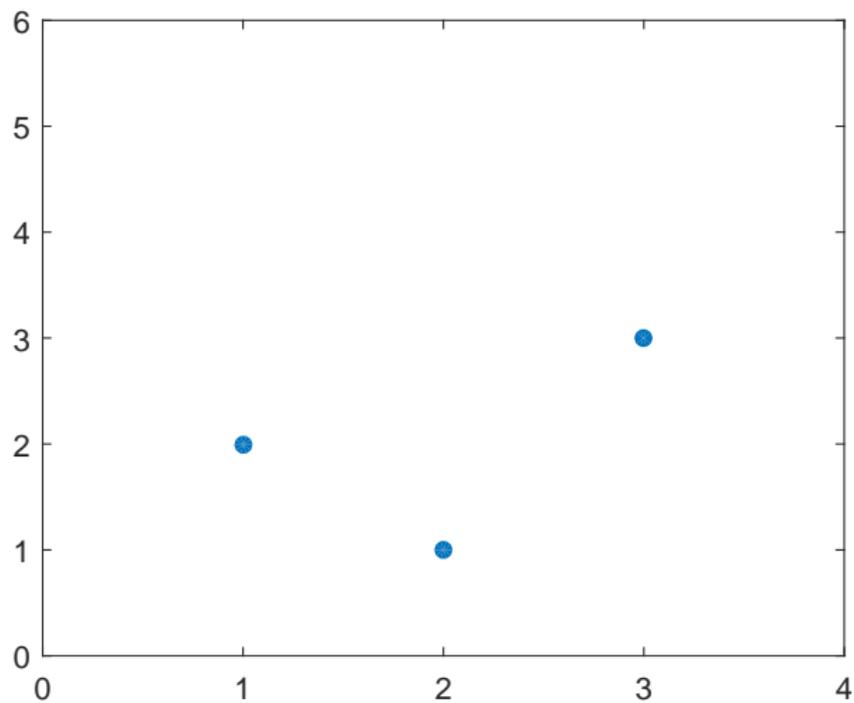
$$xy - g^*(y)$$

is *below*  $g$  and *touches*  $g$  from below.

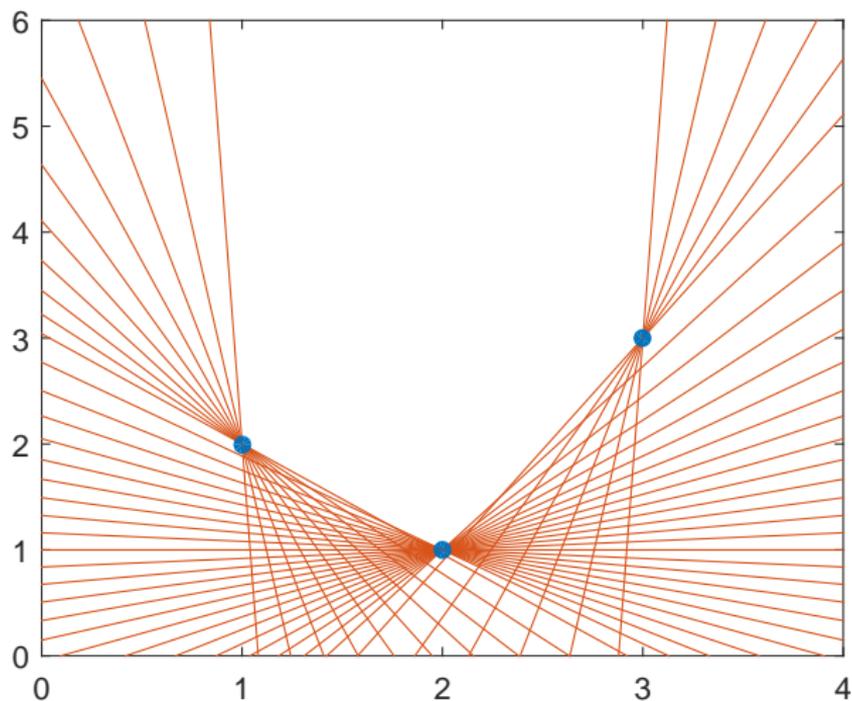
- ▶ The **biconjugate**

$$g^{**}(x) = \sup_{y \in \mathbb{R}} \{yx - g^*(y)\}$$

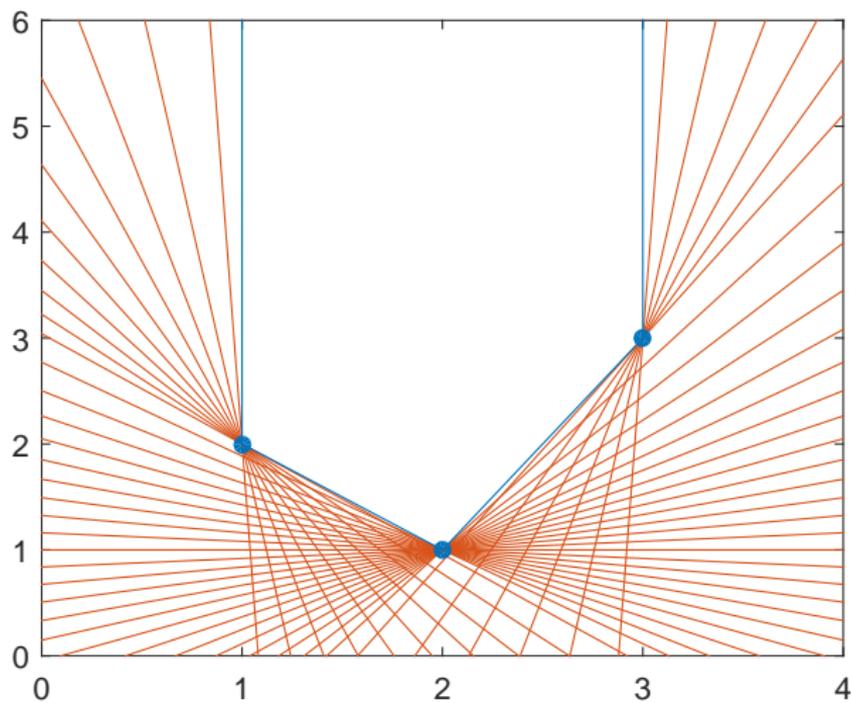
is the *pointwise supremum* of **all affine functions that touch  $g$  from below**.



# Relaxation

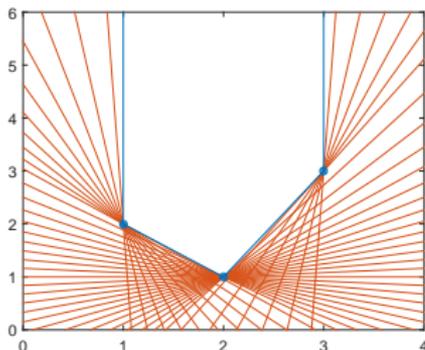


# Relaxation



# Relaxation

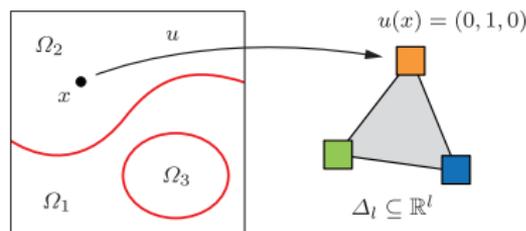
- ▶ Minimizing  $g^{**}$  we get (in this simple case) the **same** minimizer as when solving the original combinatorial problem! But we can now use continuous optimization methods, for example using conic programming.



- ▶ The biconjugate approach allows to systematically compute the “best” relaxation.
- ▶ Not all energies can be exactly (“tightly”) relaxed like this!

# Relaxation – Multi-Class Labeling

- ▶ It is possible to relax  $u : \Omega \rightarrow \{1, \dots, L\}$  to  $u : \Omega \rightarrow \mathbb{R}$ , but there is a better way:
- ▶ Multi-class relaxation: [Lie et al. 06, Zach et al. 08, Lellmann et al. 09, Pock et al. 09]



- ▶ Embed labels into  $\mathbb{R}^L$  as  $\mathcal{E} := \{e^1, \dots, e^L\}$ , relax integrality constraint to the unit simplex:

$$\Delta_L := \{x \in \mathbb{R}^L \mid x \geq 0, \sum_i x_i = 1\} = \text{conv } \mathcal{E},$$

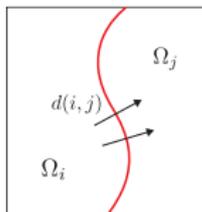
$$\min_{u: \Omega \rightarrow \Delta_L} f(u), \quad f(u) := \int_{\Omega} \langle u(x), s(x) \rangle dx + \int_{\Omega} \Psi(Du)$$

with  $s(x)_i = s(i, x)$ .

- ▶ The data term becomes **linear!**

# Model – Envelope Relaxation

- ▶ We want to implement a length-based regularization:  $J(\ell)$  penalizes the **boundary length** multiplied by an **interaction potential**  $d(i, j)$ :



- ▶ How to extend  $J$  to all functions  $u : \Omega \rightarrow \Delta_L$ ?
- ▶ We know what the value of  $J(\ell)$  should be whenever  $u$  corresponds to some  $\ell$ , i.e.,  $u(x) = e^{\ell(x)}$ . It is possible to show that

$$\int_{\Omega} \Psi(Du) = \int_{\mathcal{J}_u} \Psi((e^i - e^j)\nu^\top),$$

where  $\mathcal{J}_u$  is the **jump set**,  $i$  and  $j$  are the labels on both sides of the jump, and  $\nu$  is the normal of the boundary. We can set  $\Psi((e^i - e^j)\nu^\top) = d(i, j)$  to get the length-based regularization, but it is only defined if all gradients  $Du$  of  $u$  have this particular form.

- ▶ We construct a regularizer of the form

$$J(u) = \int_{\Omega} \Psi(Du).$$

The requirements are:

- ▶  $\Psi((e^i - e^j)\nu^\top) = \|\nu\|d(i,j)$
  - ▶  $\Psi$  (and therefore  $J$ ) should be **convex** (and lower semi-continuous)
  - ▶  $\Psi$  should **not** introduce additional **minimizers** if possible
- ▶ Use the biconjugate!

$$J(u) = \int_{\Omega} \Psi^{**}(Du),$$

where

$$\Psi(M) = \begin{cases} \|\nu\|d(i,j), & \text{if } M = (e^i - e^j)\nu^\top, \\ +\infty, & \text{otherwise.} \end{cases}$$

# Model – Envelope Relaxation

- ▶ Following this through, we get the following:
- ▶  $J(u)$  implicitly defined as local envelope for given  $d$

[ChambolleCremersPock08,LellmannSchnoerr10]

$$J(u) := \sup_{v \in \mathcal{D}} \int_{\Omega} \langle u, \operatorname{Div} v \rangle = \int_{\Omega} \underbrace{\sigma_{\mathcal{D}_{\text{loc}}}(Du)}_{\Psi(Du)},$$

$$\mathcal{D} := \{v \in (C_c^\infty)^{d \times L} \mid v(x) \in \mathcal{D}_{\text{loc}} \forall x \in \Omega\},$$

$$\mathcal{D}_{\text{loc}} := \{(v^1, \dots, v^L) \in \mathbb{R}^{d \times L} \mid \|v^i - v^j\|_2 \leq d(i, j) \forall i, j\}.$$

- ▶ It is also possible to use simpler but easier relaxations, e.g.,

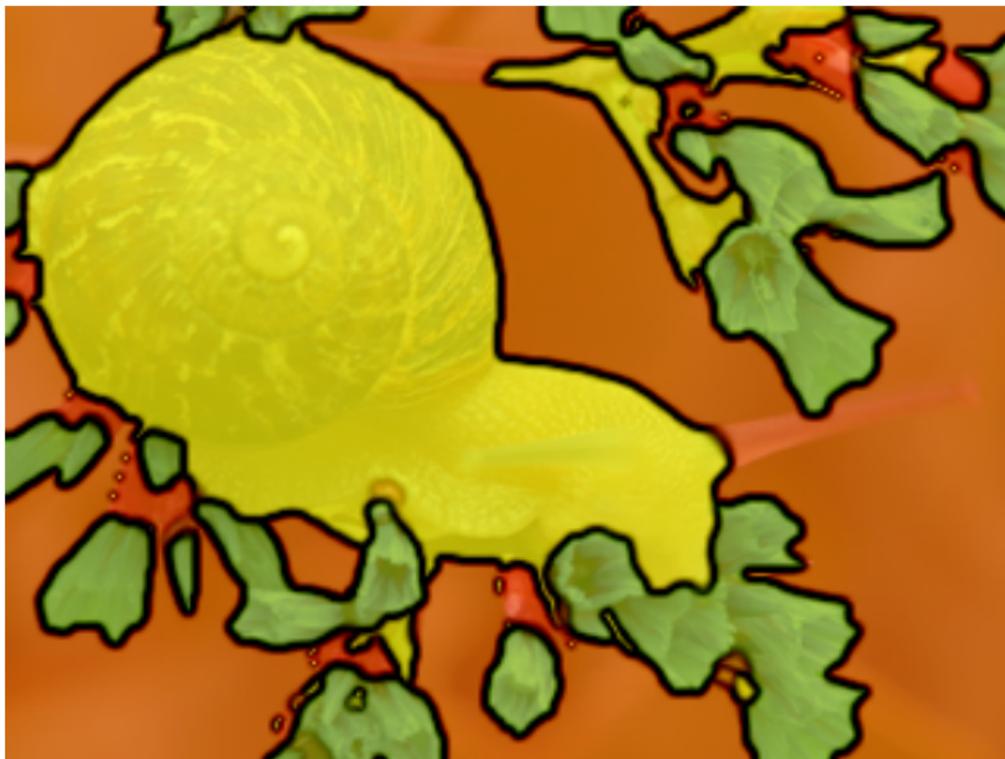
$$J(u) = \int_{\Omega} \|Du\|_F,$$

with the Frobenius norm  $\|A\|_F = \left(\sum_{i,j} A_{ij}^2\right)^{1/2}$ .

# Histogram-based segmentation



# Histogram-based segmentation



# Histogram-based segmentation



**Numerical solution – CVX**

# Variational image restoration and segmentation

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Granada, May 2015

- ▶ *Fractional* solutions may occur:



- ▶ This is the cost that we pay for solving the easier *relaxed* problem
- ▶ Will generally happen if there is more than one solution

# Rounding – Generalized Coarea Formula

- ▶ Two-class case: Generalized *coarea formula* [Strang83, ChanEsedogluNikolova06, Zach et al. 09, Olsson et al. 09]

$$f(u) = \int_0^1 f(\bar{u}_\gamma) d\gamma, \quad \bar{u}_\gamma := \begin{cases} e^1, & u_1(x) > \gamma, \\ e^2, & u_1(x) \leq \gamma. \end{cases}$$

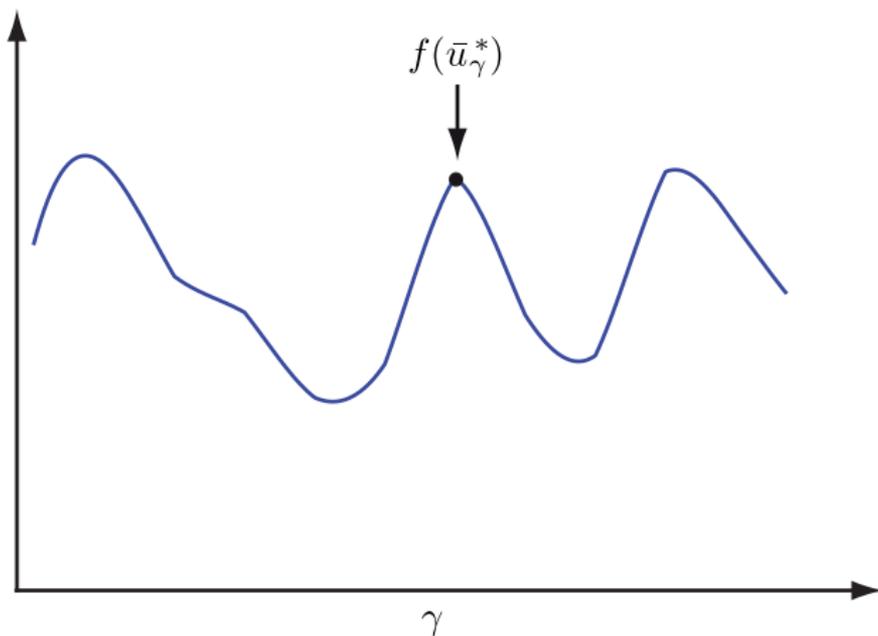
- ▶ Also: *Choquet integral*, *Lovász extension*, *levelable function*,...
- ▶ Consequence:  $C = 1$ , global *integral* minimizer for a.e.  $\gamma$ ! Why? If not, then

$$\int_0^1 f(\bar{u}_\gamma^*) d\gamma > \int_0^1 f(u_\mathcal{E}^*) d\gamma = f(u_\mathcal{E}^*) \geq f(u^*) = \int_0^1 f(\bar{u}_\gamma^*) d\gamma,$$

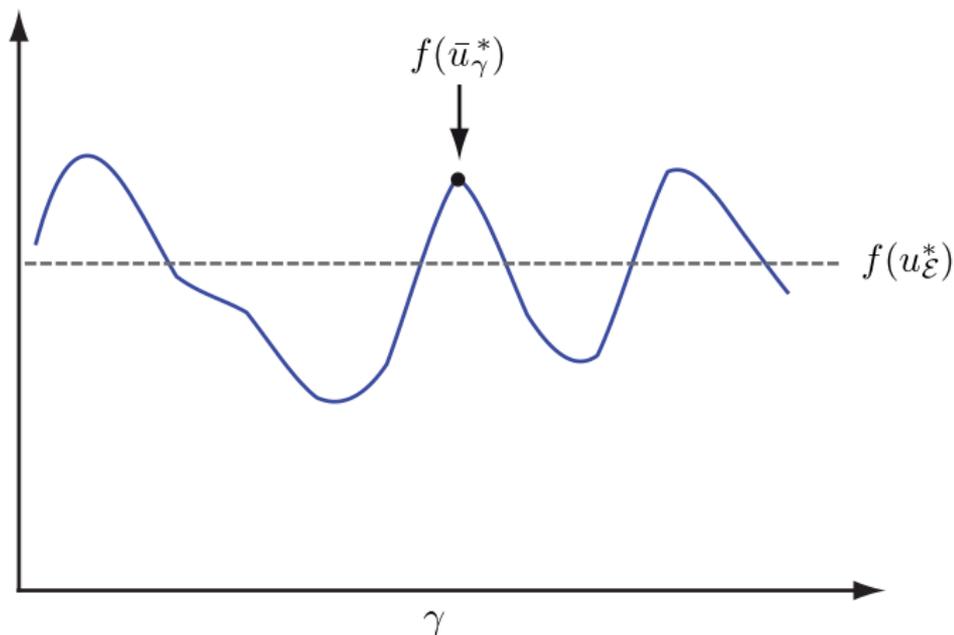
which is a contradiction to the coarea formula.

- ▶ Multi-class generalizations are possible, but we only get suboptimal solutions.

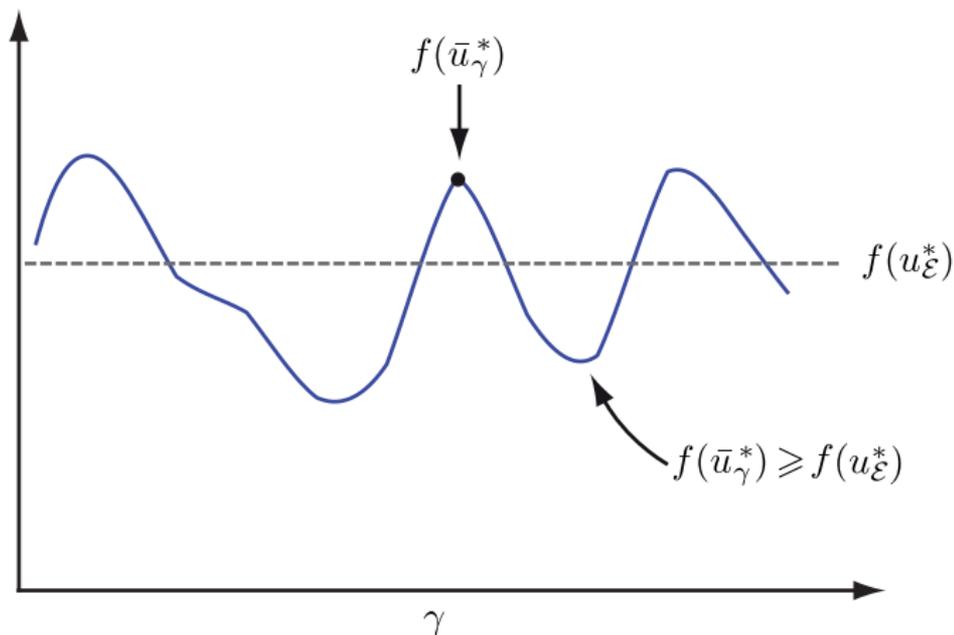
# Rounding – Generalized Coarea Formula



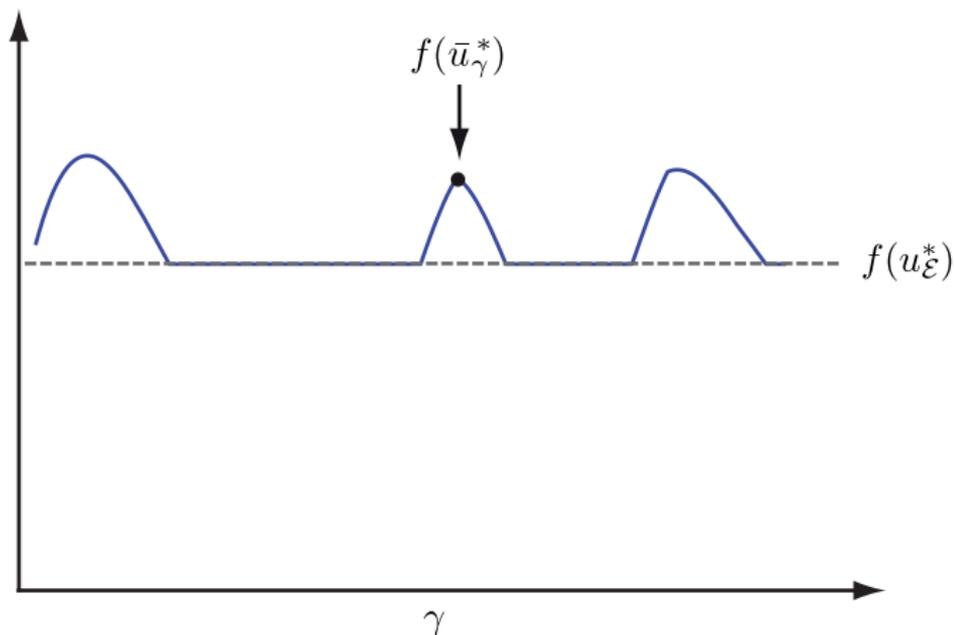
# Rounding – Generalized Coarea Formula



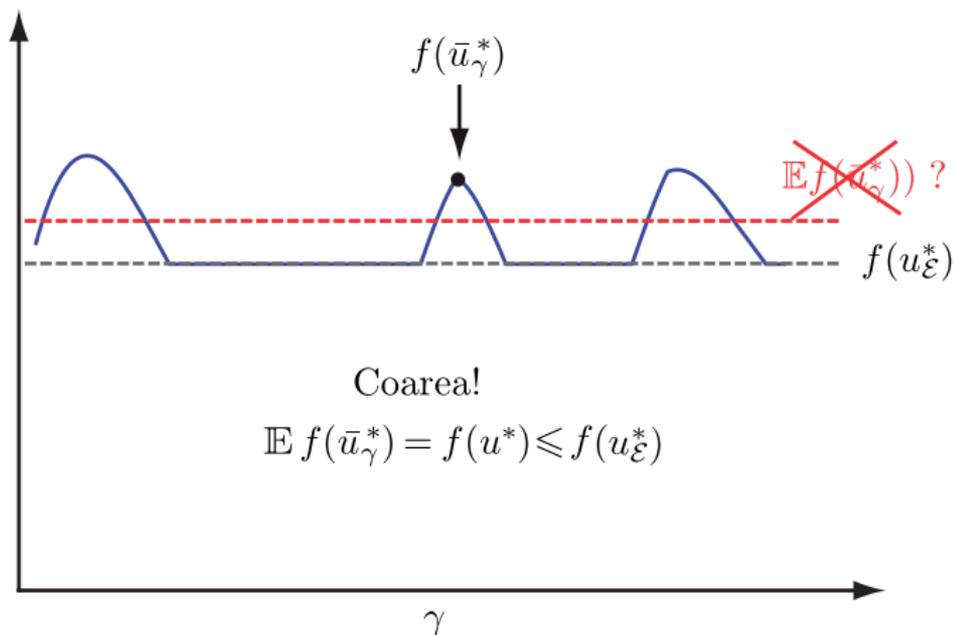
# Rounding – Generalized Coarea Formula



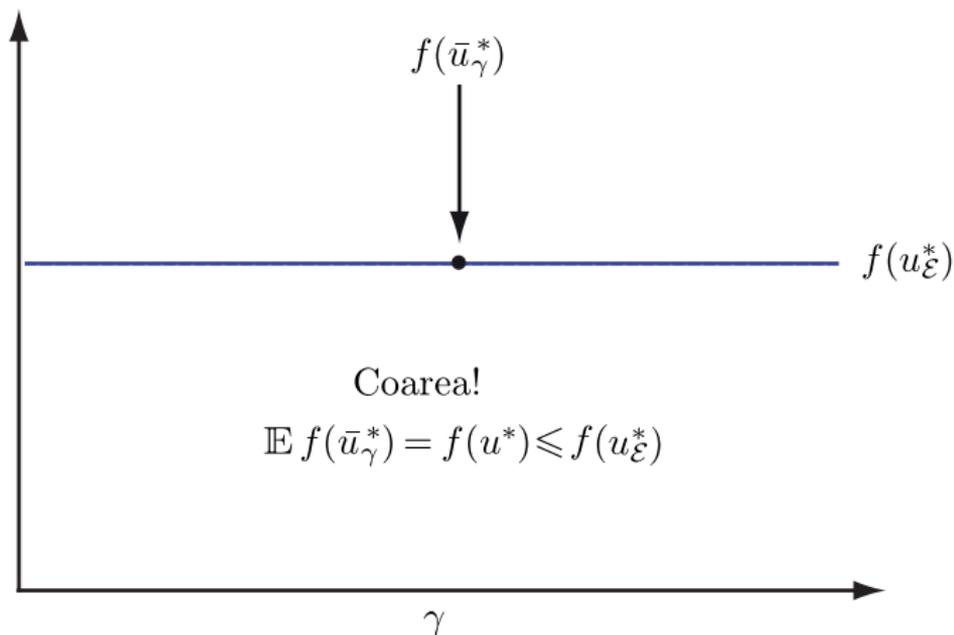
# Rounding – Generalized Coarea Formula



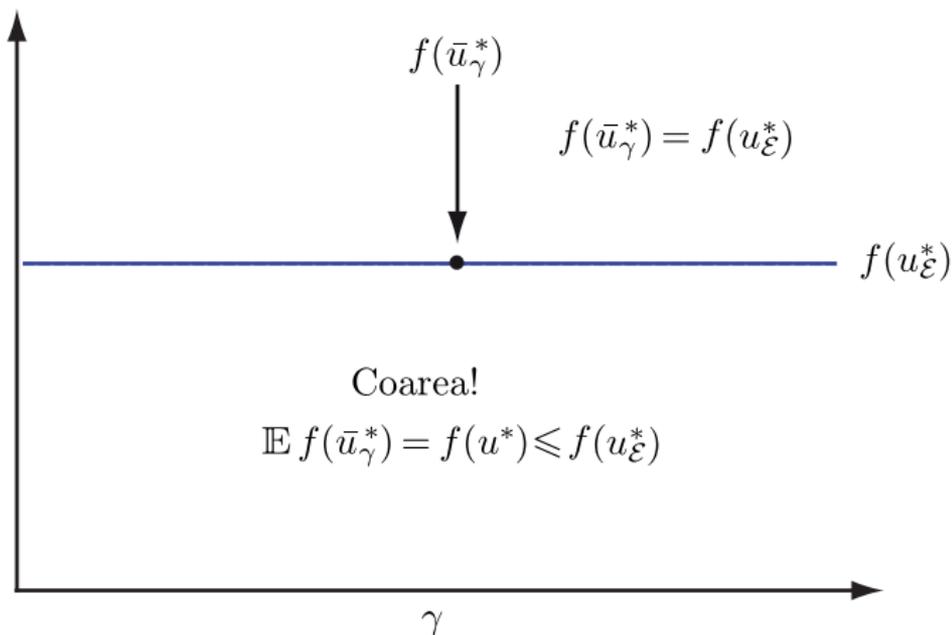
# Rounding – Generalized Coarea Formula



# Rounding – Generalized Coarea Formula



# Rounding – Generalized Coarea Formula



# Variational image restoration and segmentation

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