Mathematical Tripos Part II: Michaelmas Term 2014

Numerical Analysis – Lecture 19

Approach 4.20 (Minimization of quadratic function) Let us assume for the time being that *A* is symmetric and positive definite. A different approach to constructing good iterative methods for solving systems of linear equations Ax = b is based on succesive minimization of the quadratic function

$$F_1(\boldsymbol{x}^{(k)}) := \|\boldsymbol{x}^{(k)} - \boldsymbol{x}^*\|_A^2 = \|\boldsymbol{e}^{(k)}\|_A^2, \qquad (4.4)$$

where $\|\boldsymbol{y}\|_A := \sqrt{\boldsymbol{y}^T A \boldsymbol{y}}$ is a Euclidean-type distance (with positive definite *A*), and the minimizer is clearly the exact solution. An equivalent approach is to minimize the quadratic function

$$F(\boldsymbol{x}) = \frac{1}{2}\boldsymbol{x}^T A \boldsymbol{x} - \boldsymbol{x}^T \boldsymbol{b}, \qquad (4.5)$$

which attains its minimum when $\nabla F(\mathbf{x}) = A\mathbf{x} - \mathbf{b} = 0$, and which does not involve the unknown \mathbf{x}^* . (It is easy to check that $F(\mathbf{x}) = \frac{1}{2}F_1(\mathbf{x}) - \frac{1}{2}C$, where $C = \mathbf{x}^{*T}A\mathbf{x}^*$ is a constant independent of k, hence equivalence.) So, we choose an iterative method that provides the condition $F(\mathbf{x}^{(k+1)}) < F(\mathbf{x}^{(k)})$. For example, both Jacobi and Gauss–Seidel methods do. We, however, strengthen this descent condition a bit, and turn to the following algorithm.

(a) We pick any starting vector $\mathbf{x}^{(0)} \in \mathbb{R}^n$; (b) for any k, stop if the *residual* $\mathbf{g}^{(k)} = A\mathbf{x}^{(k)} - \mathbf{b}$ is acceptably small; (c) otherwise, a *search direction* $\mathbf{d}^{(k)}$ is generated that satisfies $[dF(\mathbf{x}^{(k)} + \omega \mathbf{d}^{(k)})/d\omega]_{\omega=0} < 0$; (d) finally, the value of $\omega > 0$ that minimizes $F(\mathbf{x}^{(k)} + \omega \mathbf{d}^{(k)})$ is calculated (we call it $\omega^{(k)}$), and the k-th iteration sets

$$\boldsymbol{x}^{(k+1)} = \boldsymbol{x}^{(k)} + \omega^{(k)} \boldsymbol{d}^{(k)}.$$
(4.6)

The definition (4.5) implies the identity

$$F(\boldsymbol{x}^{(k)} + \omega \boldsymbol{d}^{(k)}) = F(\boldsymbol{x}^{(k)}) + \omega \boldsymbol{d}^{(k)T} \boldsymbol{g}^{(k)} + \frac{1}{2} \omega^2 \boldsymbol{d}^{(k)T} A \boldsymbol{d}^{(k)}, \qquad \omega \in \mathbb{R},$$
(4.7)

where $g^{(k)} = \nabla F(x^{(k)}) = Ax^{(k)} - b$. So, the search direction has to satisfy $d^{(k)T}g^{(k)} < 0$, which is possible, because termination occurs when $g^{(k)}$ is zero, and $\omega^{(k)}$ that minimizes the expression (4.7) has the value

$$\omega^{(k)} = -\frac{d^{(k)T}g^{(k)}}{d^{(k)T}Ad^{(k)}}.$$
(4.8)

Multiplying both parts of (4.6) with *A* and subtracting **b** we see that successive residuals are connected by the rule $g^{(k+1)} = g^{(k)} + \omega^{(k)}Ad^{(k)}$, and with the value $\omega^{(k)}$ given above we have the orthogonality condition

$$g^{(k+1)} = g^{(k)} + \omega^{(k)} A d^{(k)} \perp d^{(k)},$$

Method 4.21 (The steepest descent method) This method makes the choice $d^{(k)} = -g^{(k)}$ for every k, the reason being that, locally, the gradient of a function F shows the direction of the sharpest decay of F(x) at $x = x^{(k)}$. Thus, the iterations have the form

$$x^{(k+1)} = x^{(k)} - \omega^{(k)} (Ax^{(k)} - b), \qquad k \ge 0.$$

It can be proved that, if the number of iterations is infinite, then the sequence $x^{(k)}$, converges to the solution of the system Ax = b as required, but usually the speed of convergence is rather slow. The reason is that the iteration decreases the value of $F(x^{(k+1)})$ locally, relatively to $F(x^{(k)})$, but the global decrease, with respect to $F(x^{(0)})$, is often not that large. The use of *conjugate directions* provides a method with a global minimization property.



Figure 1: Courtesy of Anita Briginshaw.

Definition 4.22 (Conjugate directions) The vectors $u, v \in \mathbb{R}^n$ are *conjugate* with respect to the symmetric and positive definite matrix A if they are nonzero and A-orthogonal: $u^T A v = 0$.

The importance of conjugacy to Approach 4.20 depends on the fact that, for the conjugate directions $(d^{(i)})$, the value of $F_1(x^{(k+1)})$ obtained through step-by-step minimization coincides with the minimum of $F_1(y)$ taken over all $y = x^{(0)} + \sum_{i=0}^{k} a_i d^{(i)}$ simultaneously, namely

$$\arg\min_{a_0,...,a_k} F_1(\boldsymbol{y}) = \boldsymbol{x}^{(k+1)} = \boldsymbol{x}^{(0)} + \sum_{i=0}^k \omega^{(i)} \boldsymbol{d}^{(i)}$$

So, provided that a sequence of conjugate directions $d^{(i)}$ is at hands, we have an iterative procedure with good approximation properties. The algorithm that follows constructs such $d^{(i)}$ by *A*-orthogonalization of the sequence $(A^i g^{(0)})$. It is of the form described in the second paragraph of Approach 4.20.

Algorithm 4.23 (The conjugate gradient method) Here it is.

- (A) For any initial vector $x^{(0)}$, set $d^{(0)} = -g^{(0)} = -(Ax^{(0)} b);$
- (B) For $k \ge 0$, calculate $\boldsymbol{x}^{(k+1)} = \boldsymbol{x}^{(k)} + \omega^{(k)} \boldsymbol{d}^{(k)}$ and the residual

$$\boldsymbol{g}^{(k+1)} = \boldsymbol{g}^{(k)} + \omega^{(k)} A \boldsymbol{d}^{(k)}, \quad \text{with} \quad \omega^{(k)} = \{ \boldsymbol{g}^{(k+1)} \perp \boldsymbol{d}^{(k)} \} = -\frac{\boldsymbol{d}^{(k)T} \boldsymbol{g}^{(k)}}{\boldsymbol{d}^{(k)T} A \boldsymbol{d}^{(k)}}, \quad k \ge 0.$$
(4.9)

(C) For the same k, the next search direction is the vector

$$\boldsymbol{d}^{(k+1)} = -\boldsymbol{g}^{(k+1)} + \beta^{(k)} \boldsymbol{d}^{(k)}, \quad \text{with} \quad \beta^{(k)} = \{ \boldsymbol{d}^{(k+1)} \perp A \boldsymbol{d}^{(k)} \} = \frac{\boldsymbol{g}^{(k+1)T} A \boldsymbol{d}^{(k)}}{\boldsymbol{d}^{(k)T} A \boldsymbol{d}^{(k)}}, \quad k \ge 0.$$
(4.10)

Remark 4.24 It is possible to lift the restrictive condition on A being symmetric and positive definite by a simple trick. Suppose we want to solve Bx = c, where $B \in \mathbb{R}^{n \times n}$ is nonsingular. We can convert the above system to the symmetric and positive definite setting by defining $A = B^T B$, $b = B^T c$ and solving Ax = b with the conjugate gradient algorithm 4.23.